

AMD PSP UEFI Firmware Structure

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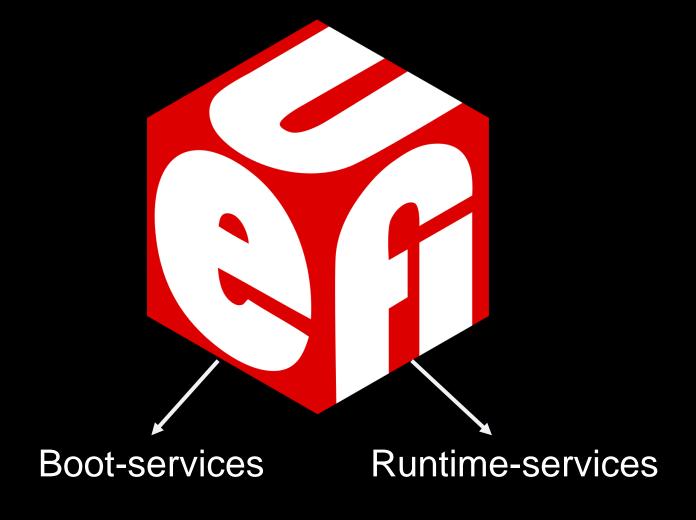
Unified Extensible Firmware Interface





Unified Extensible Firmware Interface





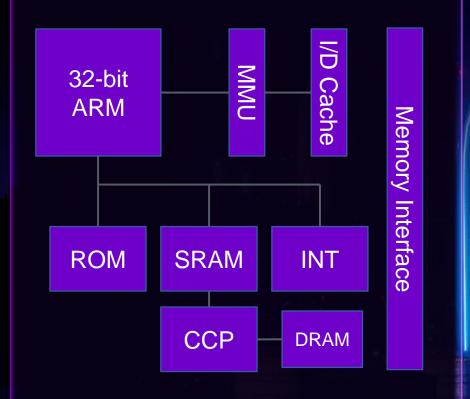


AMD PSP

Platform Security Processor

- Dedicated 32-bit ARM Cortex-A5 co-processor
- Part of SOC
- Has own OS
- Has TPM-like module (CCP)
- HW logic for secure control of boot process
- Has access to system memory / resources
- Has own
 - Local memory
 - Local registers
 - Etc... it's CPU in CPU
- Server and Desktop version

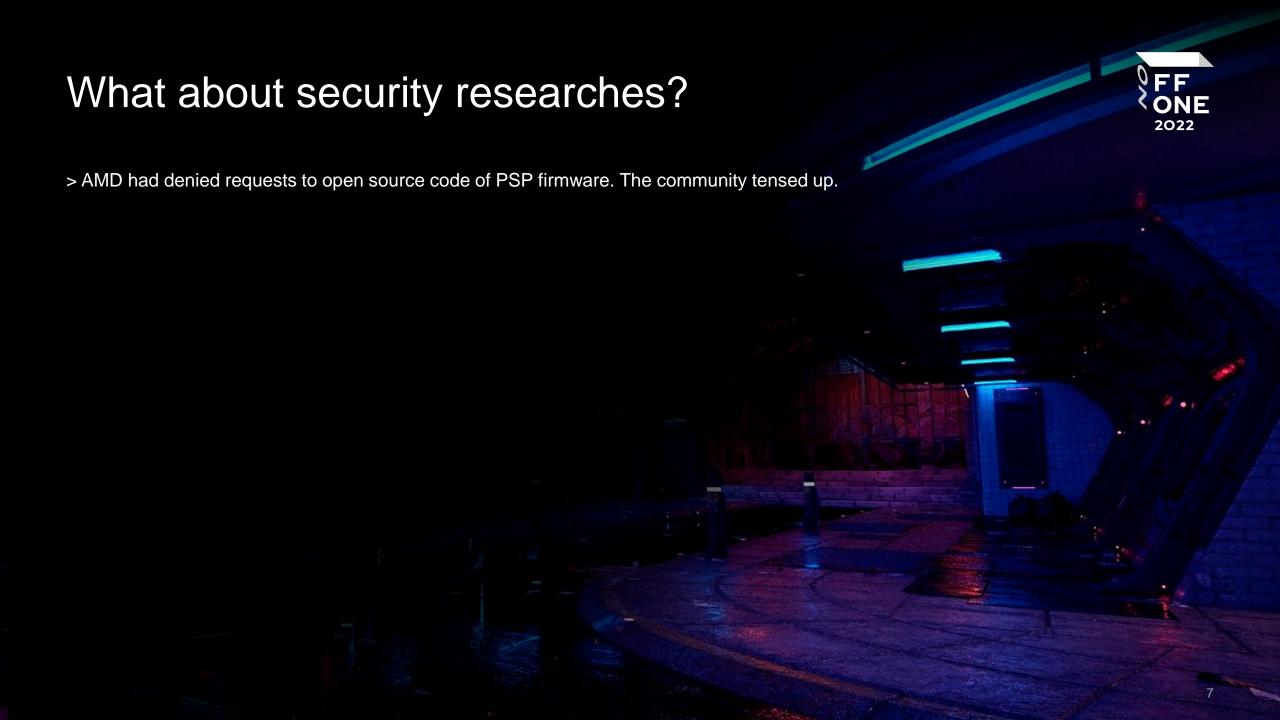




Boot stages







What about security researches?

FF ONE

> AMD had denied requests to open source code of PSP firmware. The community tensed up.

> 2017 – Google, Cfir Gohen, Google. Bug in CCP (TMP) module, stack overflow + code execution

{* SECURITY *}

Security hole in AMD CPUs' hidden secure processor code revealed ahead of patches

Googler drops bug bomb in public – but don't panic

What about security researches?



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Severe Security Advisory on AMD Processors

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Severe Security Advisory on AMD Processors

> 2019 – 2021 – PSPTool team (Robert Buhren, ...) – big amount if research papers/talk. Found bug in Secure Encrypted Virtualization



About PSPTool



PSPTool was developed at TU Berlin in context of the following research:

- 2021, paper: One Glitch to Rule Them All: Fault Injection Attacks Against AMD's Secure Encrypted Virtualization
- 2020, talk: All You Ever Wanted to Know about the AMD Platform Security Processor and were Afraid to Emulate
- 2019, talk: Uncover, Understand, Own Regaining Control Over Your AMD CPU
- 2019, paper: Insecure Until Proven Updated: Analyzing AMD SEV's Remote Attestation
- 2019, talk: Dissecting the AMD Platform Security Processor

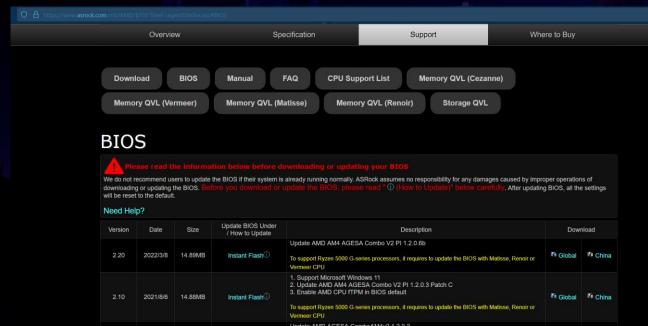
		+	+							+ +
		irectory	Type Magic		Addr I	ry	ector	Dir	 	
				≑BHD	BIOZ I	0x5df000		70		
+	+	 		·				 +	+	 +
Info l	Version	Magic/ID	Type	İ	Size	Address I	ry	I Entr	 	
no_keyı legacy_header	I 0.0.0.0	1	0×1000068	 	0x100	0x5e0000 I	0 1	 	 I	1
no_keyı legacy_header l	I 0.0.0.0 I		0×70000P0	1	0×700	0x5e4000 l	1 1	l	- 1	
no_keyı legacy_header l	I 0.0.0.0 I		0×79000P9	1	0×700	0x5e5000 l	2 1	l	- 1	
1	I		FW_GEC~0x6l	1	0×0	0 x 0	3	l	- 1	
1	I		INVALID~0×63	I FW_:	0×59000	0xe8000 l	4	l	- 1	l I
compressed, verified(CCOD)	0.0.19.4	0×05	0x100064	1	0x4e20	0x5e5200 l	5 1	l	- 1	l I
compressed, verified(CCOD)	0.0.19.4	0×05	0x100065	1	0×460	0x5eal00	Ы	l	- 1	l I
compressed verified(CCDD)	0.0.19.4	0×05	0x400064	1	0x4f20	0x5ea600	7	I	- 1	
compressed verified(CCOD)	0.0.19.4	0×05	0x400065	1	0×440	0x5ef600 l	8	l		I <u>I</u>
			пг.		01 [-0	D F _ E L D D				

How to get firmware

- 1. Rw.exe
- 2. Get one on vendor site
 - On motherboards with support of Zen arch
 - Also named AMD 17h/18h/19h
 - Chipsets:
 - X570
 - B550
 - A520
 - X470
 - B450
 - •
 - Go to Support => BIOS => Flash
- 3. I created repo for firmwares with amd psp =>











[>] BHD_Type=0xb0062

BHD_entry_len=4194336 (0x400020)

Houston we have a problem

Can I get some info?

- 1) CoreBoot (?)
- 2) PSPTool team repositories, talks and whitepapers.

External Reference %

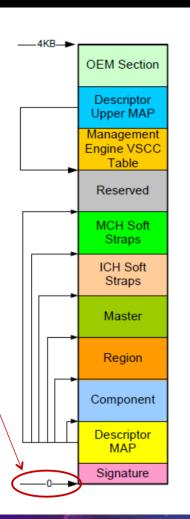
- NDA document #55758: AMD Platform Security Processor BIOS Architecture Design Guide for AMD Family 17h Processors
- NDA document #54267 AMD Platform Security Processor BIOS Architecture Design Guide: For all devices earlier than Family 17h

SPI Flash memory struct

Source: Open Security Training // Intro BIOS // Day 2.

 This "Flash Descriptor" structure is what's read by the ICH/PCH in order to populate and expose the information via RO registers (like FREG0) in SPIBAR

- Signature 0FF0A55Ah denotes the device has a valid descriptor and is therefore operating in Descriptor mode.
- Signature offset is located at 0 on ICH8, ICH9, and ICH10
- In PCH it has been moved to 0x10 and bytes 0 thru 0x0F are Reserved





Pictured: ICH 10 Flash Descriptor

FF ONE

Firmware Entry Table

- Starts with 0xAA55AA55 bytes
- End on 0x0055FFFF bytes
- Usually located on offset 0x00020000
 - But not in every firmware
- Describes standard firmware addresses
- Describes sections offsets

```
. U . U . . . . . . . . . . .
07050000:
             aa55aa55 00000000
07050070:
                         00800e00
             00000000
                                     00000000
07050050:
                         feffffff
             00703700
                                     00880e00
                                                               . . 1 . . . . . . . . . . . . .
                                                               . . . . . . . . . d . . . . .
07050030:
             00000000
N1.N2NN4N:
```

PSP sections



2PSP, \$PSP, \$PL2

```
2PSP.j.'....
                    f96aed27 03000000 00000000
010e4010:
                    00000000
                              00000000
                                       00000000
                                                   . . . . a . . . . L . . . . .
                    40010cbc 00104c00
Ol0e8020:
                                       00000000
010e8030:
                    00000cbc 00103400
                                       00000000
                    00050bbc 00101100
010e8040:
                                        00000000
                                                    $P$P.....
           24505350
                    A99e9ffd
01341010:
                                                    . . . . . . . . . . 4 . . . . .
          0.000000
                    000000200
01341030:
          57000000
                    70000000
                              00193400
                                                    ! . . . . . . . . . 4 . . . . .
          40000000
                    00040000
                              00203400
                                        01341040:
                                                    a..... 4....
                                                   $PL2/......
           24504c32 5c99f42c la000000 5f050020
                              00243400
           07000000
                    80080700
                                                   . . . . . . . . - 5 . . . . .
                    40040000
                              00593200
                                        01342020:
           00000000
                              00323500
                                        00000000
                                                   ....PC...25....
01342030:
          05000000
                    50430100
01342040:
                    90750500
                                                   . . . . . . . . . vb . . . . .
                                                   01342050:
01345060:
           06000000
                    ffffffff
                              07000050
```

```
#include <stdint.h>

#include <stdint.h>

struct PSP_Header{
    uint32_t signature;
    uint32_t checksum;
    uint32_t entries_count;
    uint32_t unfd_blob;

}

struct PSP_Entry

uint32_t type;
    uint32_t size;
    uint32_t offset;
    uint32_t undf_blob;

uint32_t undf_blob;
}
```

PSP sections



2PSP, \$PSP, \$PL2

```
2PSP.j.'.....
                    f96aed27 03000000 00000000
010e8010:
                              0000000
                                       00000000
                    40010cbc 00104c00
Ol0e8020:
                                       00000000
010e8030:
                    00000cbc,00103400
                                       00000000
                             00101100
010e8040:
                    00050bbc
                                       00000000
           <del>2450535</del>0
                    A99e9ffd
                                                   $P2P......
01341010:
                                                   . . . . . . . . . . 4 . . . . .
01341020:
                    000000200
01341030:
          57000000
                    70000000
                              00193400
01341040:
          40000000
                    00040000/00203400
          <del>24504c32</del> 5c99f42c la000000 5f050020
                                                   $PL2\.......
                              00243400
          07000000
                    80080100
                              00593200
                                        .......-5....
01342020:
                    40040000
                              00323500
                                                   ....PC...25....
01342030:
                    50430100
                    90750500
                                                   . . . . . . . . . vb . . . . .
                                                   01342050:
01342060:
           06000000
                              07000050
```

```
#include <stdint.h>

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struct PSP_Header{
    uint32_t signature;
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uint32_t type;
    uint32_t size;
    uint32_t offset;
    uint32_t undf_blob;

uint32_t undf_blob;
}
```

Bios sections

\$BHD, 2BHD, \$BL2

- > \$BHD = BIOS Header Directory
- Has addresses of some x86 boot modules. For example, FV Volume with PEICore.
-) Has 2-level boot process
 - > First \$BHD sections
 - > Second 2BHD=>\$BHD=>\$BL2

```
OFF
ONE
```

```
#include <stdint.h>

struct BHD_Header{
    uint32_t signature;
    uint32_t checksum;
    uint32_t entries_count;
    uint32_t undf_blob;

}

struct BHD_Entry

uint32_t type;
    uint32_t size;
    uint32_t offset;
    uint32_t undf_blob[3];

int32_t undf_blob[3];
```

```
[16:22:21] greg[r[:firmwares $ xxd -g 4 flash_dump.bin | grep -i -A 20 "1311000:"
                                                    $BHD..........
01311000: 24424844 a8b0ef06 16000000 30040020
                                                    h....a... l.....
01311010: 64000001 00400000 00503100
                                        0000000
                               P0000007
                                                    . . . . . . . . ` . . . . . . .
                                        00700000
           00P03700
                     00000000
                                                    . ` 1 . . . . . . . . . . . . .
                                                    h.....pl...pl
01311040: 68008001 e8010000
                               00703100
                                        00000000
                               P7000000
                                        00000000
                                                    . . . . . . . . a . . . . . . .
073770PO: 00000000 00000000
                              0000200a
                                        00000000
01311070: 62000600 20004000 0020e000 00000000
                                                    b... .a.. .....
```

Bios sections

\$BHD, 2BHD, \$BL2

- > \$BHD = BIOS Header Directory
- Has addresses of some x86 boot modules. For example, FV Volume with PEICore.
- > Has 2-level boot process
 - > First \$BHD sections
 - > Second 2BHD=>\$BHD=>\$BL2

```
OFF
ONE
```

```
#include <stdint.h>

struct BHD_Header{
    uint32_t signature;
    uint32_t checksum;
    uint32_t entries_count;
    uint32_t undf_blob;

}

struct BHD_Entry

uint32_t type;
    uint32_t size;
    uint32_t size;
    uint32_t undf_blob[3];

int32_t undf_blob[3];
```

```
[16:22:21] greq[]r[]:firmwares $ xxd -g 4 flash_dump.bin | grep -i -A 20 "1311000:"
                                                  01311000: 24424844 a8b0ef06 16000000 30040020
                                                  h....a... l.....
07377070: [P8000007 00400000 00503700 00000000]
                    ffffffff 6000001 00100000
                                                   . . . . . . . . ` . . . . . . .
          00603700 00000000
                                                   . ` l. . . . . . . . <del>. . . . .</del>
                                                  h.....pl...p
                                       00000000
                              P7000000
                                       00000000
073770PO: 00000000 00000000
                              0000200a
                                       00000000
01311070: 62000600 20004000 0020e000
                                                  b... .a.. .....
                                       00000000
```

More BIOS sections

```
Oloe8800: 32424844 079ab24f 02000000 00000000
0l0e88l0: 00000000 00000000 00000000 00000000
                                                     . . . . a . . . . b . . . . . .
          00000000 40010cbc 00106200 00000000
010e8830: 00000000 00000cbc 00104a00 0000000
                                                     . . . . . . . . . . . . . . . .
                                                     . . . . . . . . . . . . . . . .
Olde8850: ffffffff
                                                     . . . . . . . . . . . . . . . .
                                                     . . . . . . . . . . . . . . . . .
           24424844 d4480f08
                               01000000 01040020
                                                     ♦BHD.H.....
01621010: 70000000 00040000 00206200 00000000
                                                     p..... b....
01622000: 24424c32 c2ec896c 0b000000 lf040020
                                                     $BL2...l....
07655070: P8000000 00400000
                               0030F500 00000000
                                                     h....a...b....
                               P0000000 00700000
01655050: ffffffff
07655030: 00506500 00000000
                                                     .pb.........
07655040: P8008000 58050000
                               0090P500 00000000
                                                     h...(....b....
                               P7000000 00000000
Olb22050: ffffffff ffffffff
                                                     . . . . . . . . a . . . . . . .
01622060: 00000000 00000000 0000200a 00000000
                                                      . . . . . . . . . . . . . . . .
01622070: 62000600 20004000 0020e000 00000000
                                                     b... .a.. .....
```



```
#include <stdint.h>
    struct s_2BHD_Header
       uint32 t signature;
       uint32_t checksum;
       uint32_t entries_count;
       uint32_t undf_blob[5];
 9 }
    struct s BHD Header
        uint32_t signature;
        uint32 t checksum;
        uint32 t entries count;
        uint32_t undf_blob;
    struct s_BHD_Entry
        uint32_t type;
        uint32_t cbc;
        uint32_t bhd_offset;
        uint32_t undf_blob;
    struct s BL2 Entry
       uint32_t type;
       uint32 t size;
       uint32 t offset;
       uint32_t undf_blob[3];
33 }
```

Some other modules



PT for example

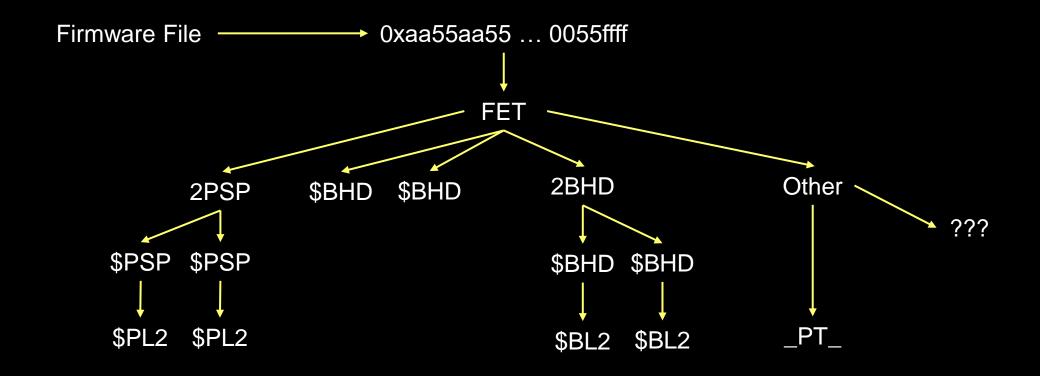
Vendor-specific?

```
_PT_..........
01641000: 5f50545f Occ00100 c2e3a800 02012502
01641010: 679c0000 00000000 00000000 00000002
                                                  a . . . . . . . . . . . . . . .
01641020: a5bf0000 0000000 00000000 00000000
                                                  . . . . . . . . . . . . . . . .
01641030: 00000000 0000000 00000000 00000000
                                                  . . . . . . . . . . . . . . . .
. . . . . . . . . . . . . . . .
01641050: 0000000 00000000 0000000 00000000
                                                  . . . . . . . . . . . . . . . .
01641060: 0000000 0000000 00000000 00000000
                                                  . . . . . . . . . . . . . . . . .
01641070: 0000000 0000000 0000000 00000000
                                                  . . . . . . . . . . . . . . . .
                                                  . . . . . . . . . . . . ! . . .
01641080: 00000000 00000000 00000000 21060490
          Olaloo33 3330384l 5f465700 000080fb
                                                  ...3308A FW....
016410aO: 120179b9 00030201 09e47582 b075835e
                                                  ..y....u..u..
                                                  u . . x . y . . . . . . . . . .
016410b0: 75930078 04790180 02f0a3d8 fcd9fae4
016410c0: 7582b375 835e7593 00780379 017a0180
                                                  u . . u . ^ u . . x . y . z . .
016410d0: 02f0a3d8 fcd9fada f87ab57b 5e7c0075
                                                  .....z.{^|.u
016410eO: 825d7583 ad759300 78fa7901 75f00180
                                                  -1u--u--x-y-u---
016410f0: 1de493a3 ad82ae83 af938a82 8b838c93
                                                  Ol641100: fOa3aa82 ab83ac93 8d828e83 8f93d8el
                                                  01641110: d9dfd5f0 dc758200 75830d75 93007400
                                                  ....u..u..u..t.
```



Parsing scheme





Boot stages

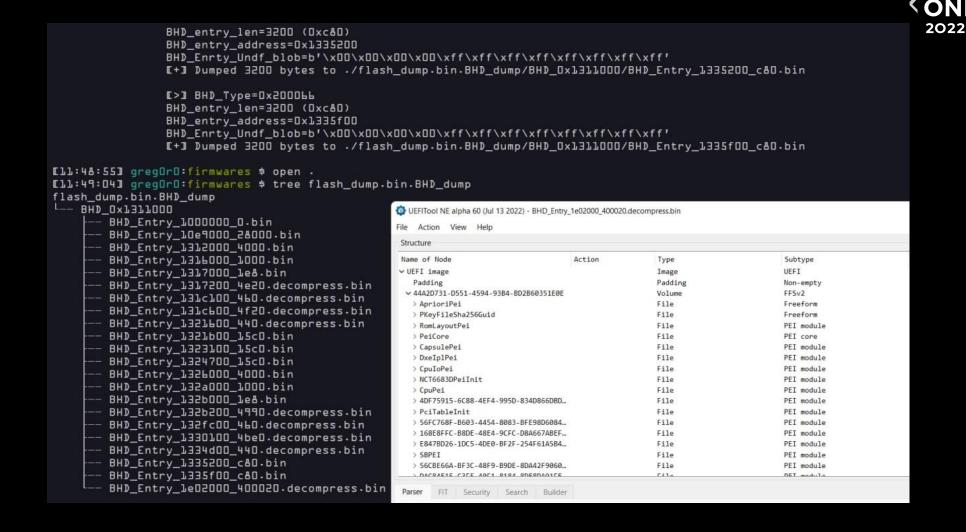




PoC 1/2

Github repo





PoC 2/2



Github repo



```
[+] Possible tables addresses:
    0xe7000 -> b'2PSP'
    0x240000 -> b'$BHD'
    Dx3af000 -> b'$BHD'
    0x5df000 -> b'$BHD'
                                  [+] bhd_address=0x5df000
    Dxfffffe -> b'\xff\xff'
                                          bhd header=b'$BHD'
    0xe7800 -> b'2BHD'
                                          bhd crc=416760829
    Dxffffff -> b'\xff'
                                          bhd number of entries=22
    0x90f000 -> b' PT '
                                          bhd undifined blob=b'0\x04\x00 '
    0x92f000 -> b' PT '
                                          Location=./AB35PR47.20.BHD dump/BHD 0x5df000
    Dxffffff -> b'\xff'
                                                  [>] BHD Type=0x1000068
    Dxffffff -> b'\xff'
                                                  BHD entry len=16384 (0x4000)
                                                  BHD_entry_address=0x5e0000
    Dxffffff -> b'\xff'
                                                  BHD Enrty Undf blob=b'\x00\x00\x00\x
[+] bhd address=0x240000
                                                  [+] Dumped 16384 bytes to ./AB35PR47.20.
        bhd header=b'$BHD'
        bhd crc=3679094445
        bhd number of entries=17
        bhd undifined blob=b' \x04\x00\x00'
```

Location=./AB35PR47.20.BHD_dump/BHD_0x240000



Thanks to

- PSPTool team, they did a great job for researching this chip
- DSec Summ3r 0f H4ck for the opportunity to dig into this theme

Next steps in research

- Write GUI tool like UEFItool for discovering PEI/DXE modules
- OR contribute to PSPTool and UEFITool repos
- Determine what _PT_ and others modules do
- Get database of psp guids for further parsing

